**Requirements for the final**

* The student is required to present his or her final in front of the class.
* They must load the final project on the teacher computer in the front of the room.

Students must tell the class the following about the game.

* Who the main character is
* What world this character lives.
* Why he / She / it is doing what it is doing.

**Things that need to be in the final**

* Character animations and movement is working.
* Menu System is in place and working
* There are three levels that are created using the tiles that were made in the course.
* You should have some objects in place for the character to overcome. This can be as simple as a wall or as complex as an enemy.
* There needs to be a UI in place.

**Along with the project file I would like a video that shows you starting the game and playing it for a short time in a video format.**

**Create a EXE file of the game and add that to the long in zip file.**

**Backup your work!!**